

Angela Snider

Website
angela-snider.com

E-mail
angela.L.snider@gmail.com

Phone
630.697.3930

Work Experience

AKQA (March 2017 – Present)

Role – Associate UX Designer

Quickly become an expert on a variety of our existing designs and design systems.

Tasks

Iterate on existing designs to accommodate new requirements or address feasibility concerns from the client and developers.

Served as an advocate for our existing design thinking, content strategy, and design systems as the development team built our designs.

Client
Verizon

Twin Collective (July 2016 – Jan 2017)

Role – UX Design Intern

Provide UX insight on designs and assist with tasks to facilitate website development.

Tasks

Guerilla usability testing, content management and implementation, video tutorial creation, wireframing and prototyping.

Clients
John Green Books, DemoDuck, Republic Schools, Duncan Trussell Family Hour, Paul Scheer

DESIGNATION (Sept 2015 – Jan 2016)

Role – UX Designer

Member of lean UX teams of 2-3 designers. Had an equal role in all parts of project strategy, management, and design

Tasks

Everything encompassing project management, user testing/interview recruitment, and client communications in addition to role as a designer.

Largely owned communicating our designs and thinking ahead of a waterfall handoff to UI and development teams.

Clients
Savo, Curious Technologies

Youth Soccer Coach (2011 – 2017)

Summary

Served as a head coach for youth soccer organizations ranging over a variety of skill levels.

Consistently I was responsible for team management, problem identification and solution design.

Most importantly, I was responsible for teaching creative problem solving to players at all levels.

Organizations worked for
Elkhorn Soccer Club, Chicago Fire Juniors, Olympic Development Program (NE, IL), Notre Dame Women's Soccer, Chicago Red Stars, UCLA Women's Soccer

Education

Southern Illinois University – Carbondale

Class of 2011
B.A. – Anthropology

Tools

Use it daily

- Sketch
- InVision
- InDesign

Used it before

- Axure
- Photoshop
- Illustrator

Pretty Familiar

- Principle
- Framer
- Proto.io